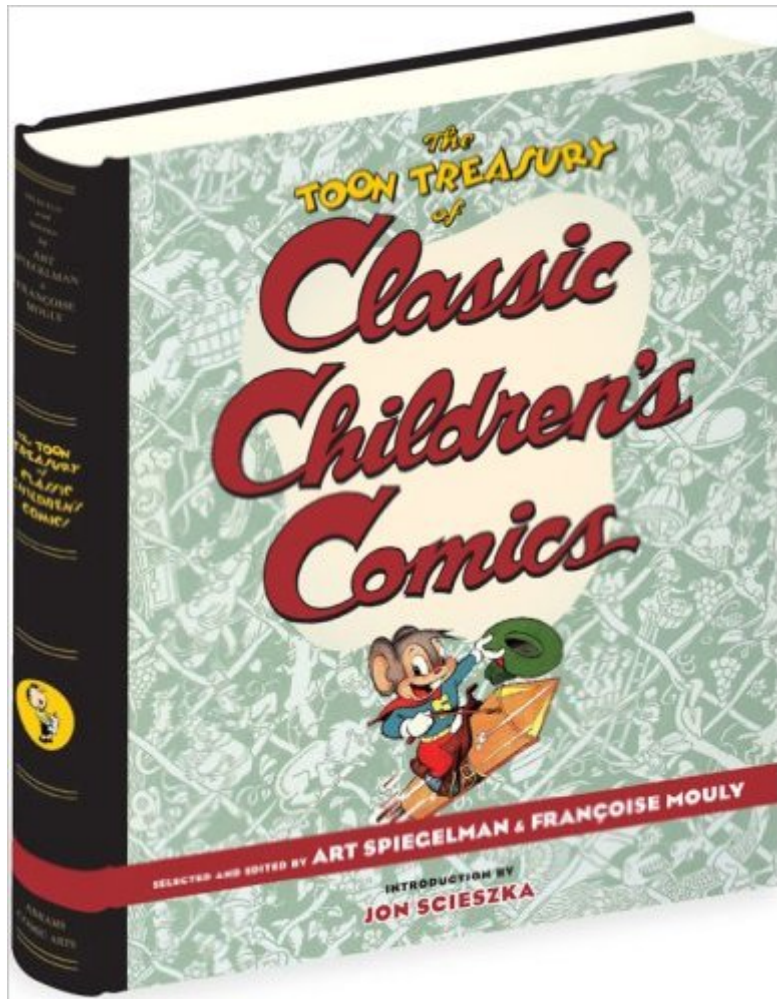


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The TOON Treasury Of Classic Children's Comics



Synopsis

The TOON Treasury of Classic Children's Comics is an unprecedented collection of the greatest comics for children, artfully compiled by two of the best-known creators in publishing and the field of comics--Art Spiegelman and Francoise Mouly. This treasury created for young readers focuses on comic books, not strips, and contains humorous stories that range from a single-page to eight or even twenty-two pages, each complete and self-contained. The comics have been culled from the Golden Age of comic books, roughly the 1940s through the early 1960s, and feature the best examples of works by such renowned artists and writers as Carl Barks, John Stanley, Sheldon Mayer, Walt Kelly, Basil Wolverton, and George Carlson, among many, many others. Organizing the book into five categories (Hey, Kids!; Funny Animals; Fantasyland; Story Time!; and Wacky & Weird), Spiegelman and Mouly use their expertise in the area of comics to frame each category with an introductory essay, and provide brief biographies of the artists. The TOON Treasury of Classic Children's Comics is essential reading for kids of all ages..F&P level: T

Book Information

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Customer Reviews

This redoubtable collection is a celebration of everything that makes comics worth celebrating: the sheer joy and innocence of discovering what happens when you mix lively art with more than a dab of color and throw it together sequentially to tell an exciting narrative. That the book is edited by two of the true luminaries of the field speaks to the quality of the work contained within. Neither needs an introduction, but it would be a disservice to not mention that Art Spiegelman is the Pulitzer

Prize-winning creator of *Maus* and his wife, Françoise Mouly, is the art editor of *The New Yorker*. Together, they run Toon Books, which has the delightful mission of creating comics that are suited and age-appropriate for kids. The expansive treasury covers a wide gamut of the Golden Age of comics publishing and represents just about every genre conceivable within that time. There are superheroes, funny animals, pure fantasy, swashbuckling adventure, and some very familiar faces (Sugar and Spike, Dennis the Menace, Little Lulu, Uncle Scrooge, among others). The stories in the book are grouped into five sections ("Hey, Kids!", "Funny Animals," "Fantasyland," "Storytime," and "Weird and Wacky"), so it's easy to go right to the type of tale you're in the mood for. Some kids might skip past the insightful introduction by author Jon Scieszka and the much longer foreword from the two editors, but adults will enjoy the commentary. The foreword in particular is a veritable treasure trove of information about the history of what's contained in the rest of the book, as well as charming explanations from the editors about why they included what they did and why they left other things out. At \$40, this is a pricy kids' book, of course, and is perhaps more of an adult one.

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Minecraft Comics:
Flash and Bones and the Mystery of the Secret Stronghold: The Ultimate Minecraft Comics
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